**Discussion on Web Usability using Image**

1. Choosing images is critical; Use the kind that does not produce a too low-quality image or too much quality in the picture.
2. Use the Raster/Bitmap image if the user only needs to glance at the picture once or twice.
3. Use a Vector image if that Image will take users sometimes to see and understand its detail.
4. Provide subtitles for every Image in case the Image is unable to load.
5. Depends on the context, you can pick a large size image or a low size image for quality.
6. Choose image colour wisely, ensure that colour blind people don’t have a hard time to see.
7. Use images to represent a large piece of text, because pictures get the user to understand information better.
8. Don’t put too many images in one site, or too many images close together.
9. Be concise about image width, height; Try to resize it so it can look good.
10. Never use an image that has too vague meaning.